Western Games Study Questions

1. What is the purpose of Showmanship classes?
2. Where are the “danger zones” when around your horse on the ground?
3. What type of tack is mandatory for gymkhana classes?
4. Draw the Barrels pattern:
5. Draw the Poles pattern:
6. Draw the Cones and Barrels pattern:
7. Draw the Stakes Race pattern:
8. Name the 7 pressure points on the horse’s mouth and head that may be affected when pulling on the reins (depending on the bit and other equipment engaged).
9. Explain the difference between a snaffle and a curb bit.
10. What is the “rigging” and what determines which rigging you should use?
11. Which rigging sets the saddle forward the most?
12. Which rigging sets the saddle back the most?
13. Describe the required attire for the riders in gymkhana classes.
14. In general, which of the following is more severe (assume all other things are the same and all are legal)? Circle the MORE severe feature.
15. snaffle bit or curb bit
16. curb strap curb chain
17. smooth mouthpiece slow twist mouthpiece
18. long shanks short shanks
19. thin mouthpiece thick mouthpiece
20. long purchase short purchase
21. Are the following required (R), allowed/optional (0) or not allowed (N) in

4-H gymkhana classes? You may need to consult the rule book.

1. \_\_\_\_\_ ASTM/SEI certified safety headgear
2. \_\_\_\_\_ spurs
3. \_\_\_\_\_ long-sleeved shirt
4. \_\_\_\_\_ collar on the shirt
5. \_\_\_\_\_ two hands on the reins
6. \_\_\_\_\_ holding onto the saddle
7. \_\_\_\_\_ mechanical hackamore with leather curb and noseband
8. \_\_\_\_\_ martingale
9. \_\_\_\_\_ single twisted mouthpiece 5/16 inch in diameter
10. \_\_\_\_\_ double twisted mouthpiece 5/16 inch in diameter
11. \_\_\_\_\_ gag bit
12. Would the following result in a penalty (P), disqualification (DQ),

no time (NT) or none of the above (OK)? You may need to consult the rule book.

1. \_\_\_\_\_ holding up a barrel or pole
2. \_\_\_\_\_ abuse as determined by the judge
3. \_\_\_\_\_ failure to start the pattern within 2 minutes of being called
4. \_\_\_\_\_ off pattern
5. \_\_\_\_\_ dirty horse or tack
6. \_\_\_\_\_ unsafe ride, loss or control
7. \_\_\_\_\_ loss of forward motion
8. \_\_\_\_\_ knocking down a barrel in Barrel Racing or pole in Pole Bending
9. \_\_\_\_\_ knocking down a pole in Stakes race or Keyhole
10. \_\_\_\_\_leading the horse out of the arena
11. \_\_\_\_\_ bumping an obstacle that does not fall over
12. \_\_\_\_\_ jumping over a cone in Cones and Barrels